

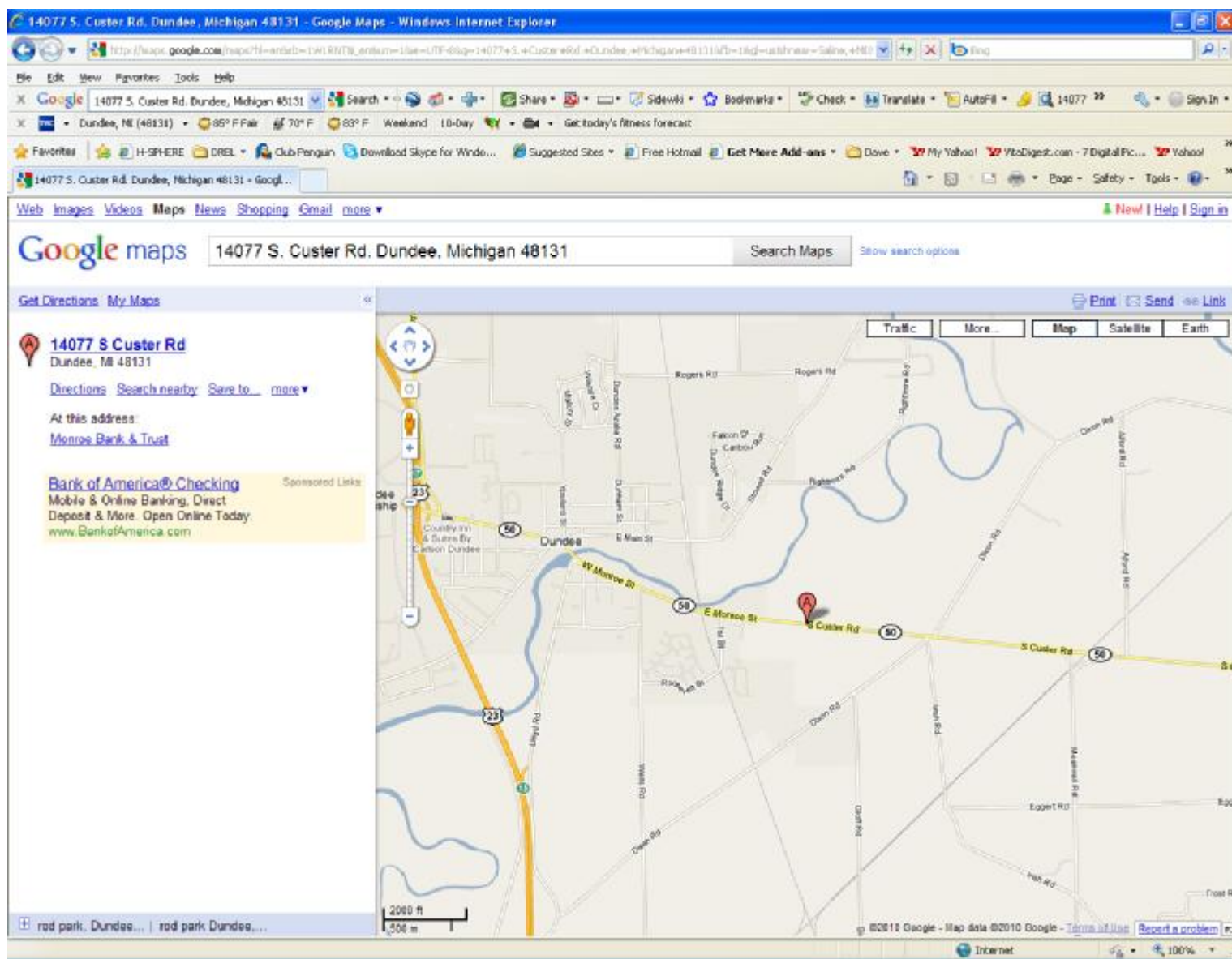
# 2010 Dundee Invitational Tournament

## 14U YOUTH DIVISION BASEBALL TOURNAMENT

(A player may not turn 15 years of age before May 1, 2010)

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Directions: 14077 S. Custer Rd. Dundee, Michigan 48131



There will be a concession stand available all weekend serving:

- Hot Dogs, Nachos, Pop, Gatorade, and all the common concession stand items.

## 2010 Dundee Tournament Rules:

### High School Baseball rules apply when not covered by the following:

#### Rule I. Administrative Rules

**Section 1** – Age: A player must not turn fifteen years of age before May 1 in order to be eligible to play in this tournament.

**Section 2** – Rosters:

A. The maximum number of players per roster will be 14.

#### Rule II. Playing Rules

**Section 1** – General Rules: All games shall be governed by the Michigan High School Athletic Association rules, with the following exceptions.

**Section 2** - Game Length:

A. A game shall consist of seven innings. In the event of inclement weather or other situations, five innings shall constitute a complete game if the visiting team is ahead. Four and one-half innings shall constitute a complete game if the home team is ahead.

B. A mercy rule shall be imposed by the umpire when a ten run differential is reached by either team; four and one-half innings if the home team is ahead and five innings if the visiting team is ahead.

C. A game may start and/or finish with eight players. If a team is unable to field a minimum of eight players, the game shall be declared a forfeit in the standings.

D. Forfeit time shall be fifteen minutes after the scheduled start of the game.

E. There shall be a two and one-half hour time limit per game. No inning shall start after the time limit unless the game is tied.

**Section 3** - Player Equipment:

A. Bats - Only regulation wood or metal, or composite bats shall be used.

1. In the recreation division, the barrel of the bat shall not exceed 2 and 5/8".

2. In the accelerated division, the bat shall not numerically weigh any more than three (3) ounces less than the length of the bat (-3 drop). Example: a bat measuring 33" in length shall not weigh less than 30 ounces. The barrel of the bat shall not exceed 2 and 5/8".

B. A catcher shall wear a protective helmet, mask, throat guard, chest protector, shin guards, catcher's mitt, and a protective cup during games.

C. Each team shall provide one new game ball at the start of each game.

D - Each player, by the first game, shall have a uniform with a number on the back, distinct from the numbers of other players on the team.

E. Jewelry shall not be worn by any player during the game.

**Section 4** - Batting and Base Running:

A. Helmets must be worn by batters, on-deck batters, base runners, or any player coaching a base at all times. Helmets must be kept on at all times while on the field of play. Failure to comply with this rule is cause for removal from the game.

B. A continuous batting order shall be allowed.

1. The use of a continuous batting order must be declared before the start of the game and once declared, must be used for the entire game. If a coach opts to use the continuous batting order, he must bat his entire lineup, not just a partial lineup. (ie: if a coach has 12 players available, he must bat all 12 players.)

2. When using a continuous batting order, any additional player that arrives after the game has begun shall be added to the end of the lineup.

3. If a player in the lineup is injured, he will be deleted from the lineup. Exception: In the last inning, any player who is deleted from the lineup shall be called out.

C. A courtesy runner may be used for the catcher at any point after the catcher-batter reaches base safely. The courtesy runner shall be a player not currently playing in the field. If all players in the lineup are being used in the field, the courtesy runner shall be the player who made the last out in the order.

D. A runner shall be called out when he makes no effort to avoid contact with the fielder during a close play at a base or at home. The runner does not have to slide, but all efforts to avoid contact with the fielder must be made. If the runner fails to do this, he shall be called out.

**Section 6 – Playing Time:**

A. All players shall play at least two innings on defense of each game and shall bat at least once per game. Failure to comply may result in forfeit.

B. If a player is being benched for disciplinary reasons, the coach must declare this during the lineup exchange to avoid later problems.

C. In order to be eligible for the post season, a player must:

1. play at least two full games during the regular season.
2. appear in no less than six (6) games in the regular season.

D. If a player is injured for an extended period of time and may not be able to appear in six or more games, the commissioner must be notified immediately.

**Section 7 - Pitching:**

A. A pitcher may pitch no more than four innings in a game

1. If a game goes into extra innings, the pitcher on the mound at the time of the extra innings may pitch the duration of the game.

B. A pitcher delivering one or more pitches in an inning shall constitute one inning pitched.

C. If a game is called before it becomes a regulation game, the pitching eligibility for that game will count as innings pitched.

D. If a pitcher is removed from the position of pitcher during any part of the game, he shall be allowed to return to the mound as a pitcher provided he has not left the game defensively.

**Section 8 - Re-Entry:**

A. Free substitution, according to the MHSAA shall be allowed for all defensive positions as long as the Section 7 criteria are met.

**Section 9 - Protests:**

A. All protests regarding rules violations must be made to the commissioner by the acting head coach.

**Rule III. General**

**Section 1 – Misconduct of Players and Coaches:** If, in the judgment of the umpire, the game is unsafe to continue for reasons of misconduct, one or both teams shall be assessed a forfeit. The manager (s) shall be called in for a hearing and further action may be taken, including, but not limited to:

- A. Offending players' suspension or removal from tournament
- B. Offending Managers' suspension or removal from tournament, or
- C. Offending teams' suspension or removal from tournament.

## GENERAL INFORMATION

The following is important information that I want to make you aware of:

- No soft toss on any fence (please hit into a net if hitting soft toss)
- There will be one registered umpire per game with the exception of the championship game
- We ask that players, coaches and fans not to argue or yell at the umpires, the first time your team will be warned the second time your team will be asked to leave without a refund
- No tents on or overhanging the field of play, tents are allowed behind the fences
- Do not warm up on the infields before the game, you may warm up in the outfield or on the tee ball fields
- No pets are allowed
- No alcohol is allowed
- Concession stand will be open serving; hot dogs, nachos, drinks, candy, etc.
- Plumbed Restrooms are available on site
- Free parking
- Please help keep our park clean by policing spectator and dugout area after your game.